

# Court Soccer Rules

## Intramural Sports

### Recreation and Wellness Services

#### University of Akron

Participation in any and all activities within this facility and/or sponsored by The University of Akron is voluntary. All participants understand and agree that use of this facility and/or participation in an activity sponsored by the university is at their own risk and that the university is not responsible for any incidents, injuries or loss of property that may occur.

Court Soccer rules will be conducted under the International Court Soccer rules with the following additions, exceptions, and clarifications. If have any questions, please contact the Manager of Intramural Sports.

#### **GENERAL INFORMATION:**

- All students, faculty or staff can participate provided they meet the eligibility requirements outlined in the Intramural Sports Participants Handbook. All participants must present a valid U of A ID.
- A player may play on only one team per sport.

#### **LENGTH OF GAME:**

- Each match is best of three games. Coin flip determines server, the loser of game serves first next game.
- Game is played to ten points. Game must be won by two points.

#### **EQUIPMENT**

- **Ball-** Ball must be approved by International Court Soccer (or must be a felt covered soccer ball).
- **Shoes** - Players must wear non-marking rubber soled athletic shoes. No sandals, boots, cleats, or bare feet will be allowed.
- **Mouth Guards-** It is strongly recommended that a mouth guard be worn by all players.
- **Shin Guards-** Players may wear protective shin guards.
- **Supports, Braces, Gloves, and Pads** - No casts/splints will be allowed under any circumstances. No pads or braces will be allowed above the waist. Players who wear a knee brace with exposed metal or metal hinges are required to cover it with at least ½ inch of closed cell slow recovery rubber or other material of the same minimum thickness and physical properties. Players may also wear gloves, which consist of a soft, pliable non-abrasive material. Kneepads of a soft pliable

nature will be allowed below the waist. Any player wearing illegal or dangerous equipment shall not be permitted to play. All equipment shall be subject to the approval of the SRWC-IM staff and their decisions shall be final.

- **Headwear** - Players may wear a one-piece elastic headband made of a soft pliable material. They may also wear knit stocking caps in cold weather. Rubber or elastic cloth bands may be used to control hair. No other headwear will be allowed. No baseball caps or bandannas (including "Do-rags")
- **Jewelry** - Jewelry or hard hair control devices will not be allowed. This includes but is not limited to necklaces, earrings, newly pierced earrings, facial piercing, rings, bracelets & watches. Individuals will not be allowed to tape over any jewelry item. If you cannot remove the item you cannot play.

### **SERVICE:**

- Serve is initiated inside the "servers box." Server must start with both feet in servers box. Ball is bounced\* in servers box and kicked against front wall. Ball may strike either sidewall or ceiling after striking front wall. Ball must return past back line of servers box before striking the floor (if not serve is repeated). Ball must bounce once before striking back wall. Server is given two chances to serve correctly. Serve is then turned over to opposing player.

\* A service bounce is when the ball is dropped and kicked after it has reached its maximum height and is on its decent to the floor. A drop kick is NOT permitted.

- Ball must be returned before or after one bounce on floor. Ball may not strike floor twice before being returned. Receiving player is allowed three touches of ball with any part of body except hands or arms. Ball may be played off back and/or side wall, and/or ceiling to oneself with wall or ceiling not counting as a touch. Once return play is initiated ball may not strike floor before striking front wall.
- After playing ball, player must make effort not to obstruct or block ball from opponent. Obstruction results in replay of point.

### **SCORING:**

- Only server can score points. Point is scored when serve is not returned to front wall in accordance with rules.
- If ball is returned and strikes opposing player before striking front wall, point will be replayed if ball had chance of reaching front wall.

**GAME WILL BE PLAYED IN A SPORTSMAN-LIKE WAY. ANY QUESTIONABLE POINT SHOULD BE REPLAYED.**

## **2 Person Team Modifications:**

All of the above rules apply. Serve is rotated between teams and rotated between players on each team. As in team A player #1 serves until serve is lost. Team B player #1 then serves until serve is lost. Team A player #2 then serves until serve is lost. Team B player #2 then serves.

Returning team is allowed three touches total between the two players, as in player #1 may have two touches and pass to player #2 who then would finish with third touch. Player #1 may also choose to use all three touches for that team.

Only the server is allowed in the servers box. The three other players must be behind back line of servers box.

All final decisions to eligibility rules will be at the discretion of the Manager of Intramural Sports.

Any further questions can be directed to the Manager of Intramural Sports at 972-7443.

Revised December 2005