

**No-Limit Texas Hold'em Tournament**  
**Intramural Sports**  
**Recreation and Wellness Services**  
**University of Akron**

Participation in any and all activities within this facility and/or sponsored by The University of Akron is voluntary. All participants understand and agree that use of this facility and/or participation in an activity sponsored by the university is at their own risk and that the university is not responsible for any incidents, injuries or loss of property that may occur.

**GENERAL INFORMATION:**

- ☞ All students, faculty or staff can participate provided they meet the eligibility requirements outlined in the Intramural Sports Participants Handbook. All participants must present a valid U of A ID.
- ☞ All decks of cards and chips will be provided.
- ☞ A maximum of 8 players per table.
- ☞ Each player will be given \$500 in chips.
- ☞ A table is won when there is one person left at the table or the time limit has been announced. There will be a time limit that will be determined the day of the event to complete play.
- ☞ If the time limit is reached the person with the largest total value of chips will be the lone winner of that table.
- ☞ If for some reason two or more players have the same number of chips when the time limit is reached, there will be one hand played, with both players required to go all in. The winner of that hand will continue onto the next table.
- ☞ Table seating will be randomly drawn by the Intramural staff, and will be posted the day of the event.
- ☞ To Start the game each player will be given a card and whoever receives the first ace will begin the game as the dealer. The first player to the left of the dealer will be responsible for the Small Blind. The player to his/her left will be responsible for the Big Blind. The Blind's will be determined the day of the event.
- ☞ No one player may touch or play another player's chips or cards.
- ☞ Once a hand is "mucked" and either one of the cards touches the "muck" pile the hand is declared dead.
- ☞ The Intramural Staff reserves the right to change or modify the rules at any time. All decision's made by the Intramural Staff or site supervisor are final.

## **Betting:**

- ☞ The betting area is considered any area in front of the player's cards.
- ☞ Each player is responsible to know when it is his/her turn to post either the Big or Small Blind. If a player is not present at the table when it is their turn to post a blind the dealer will do it for them.
- ☞ When it is a player's turn to act, they may check, call, raise or fold.
- ☞ Players who place a chip or chips in the betting area, are assumed to be **calling the bet**, unless they announce a raise prior to placing a chip or chips in the betting area.
- ☞ Raises are unlimited but must be equal to the last bet, except in "all-in" situations. A player can go "all-in" at anytime they wish.

## **The Deal:**

- ☞ Each player will receive two pocket cards face down.
- ☞ First round of betting – options are to check, fold, bet, or raise.
- ☞ Three communal cards will be dropped after all initial bets have been made. This is called the "Flop". Before every flop there must be one discard that is put aside.
- ☞ The second round of betting will begin after the flop - options are to check, fold, bet, or raise.
- ☞ The fourth communal card will be drawn after the second round of betting has occurred.
- ☞ The third round of betting will begin after the fourth communal card is dropped - options are to check, fold, bet, or raise.
- ☞ The fifth and final card will be drawn and the last round of betting will occur - options are to check, fold, bet, or raise.
- ☞ If both players have the same hand the pot will be split between the two of them.

